



A Lap Around NativeScript

TJ VanToll | @tjvantoll



JS REMOTE CONF

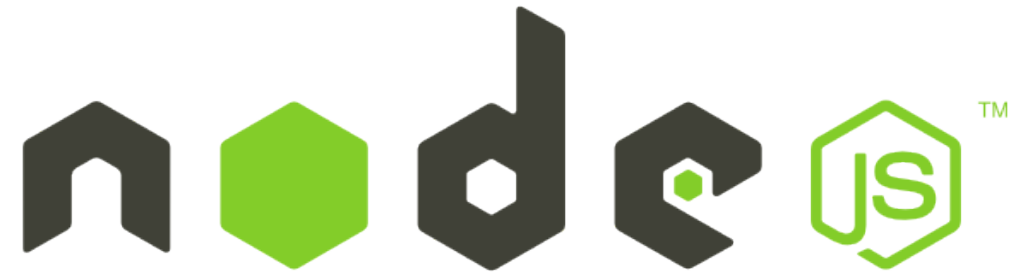
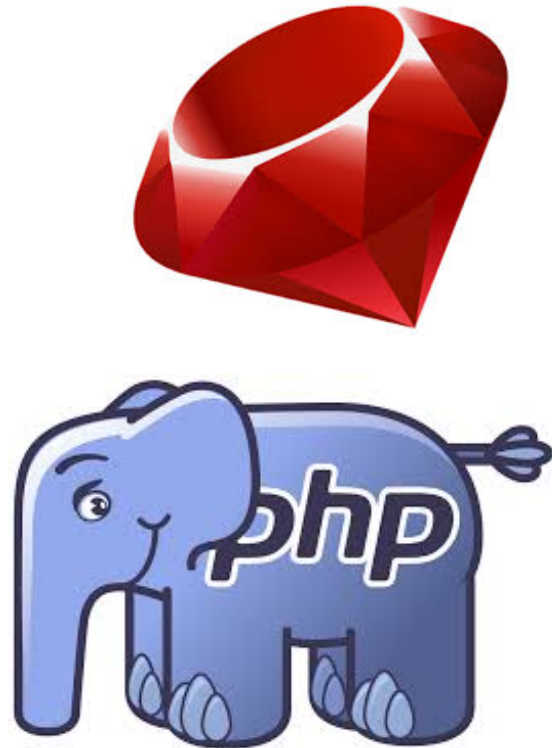
JAN 14-16 2016



JS

Server-Side Code

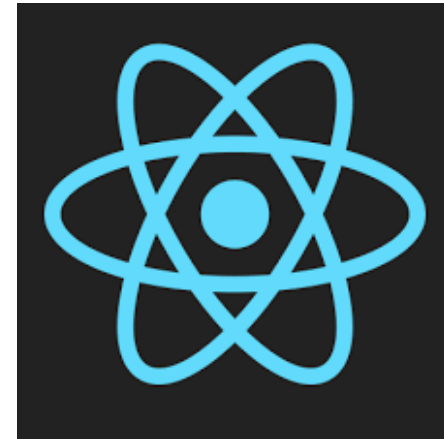
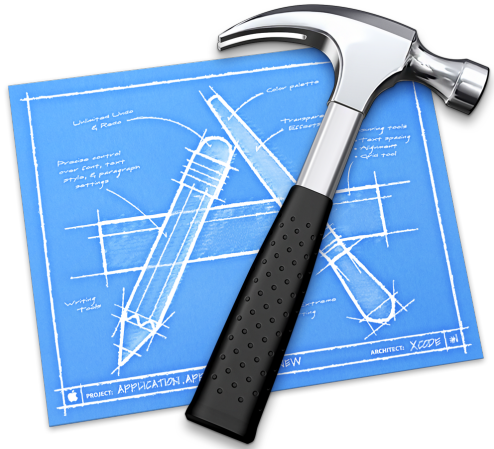
Microsoft®
C#.net™



Desktop applications



Mobile apps



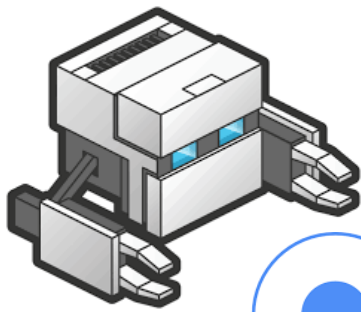
What is NativeScript?

- A runtime for building and running *native* iOS and Android apps with a single, JavaScript code base





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ionic

- No DOM
- Native UIs



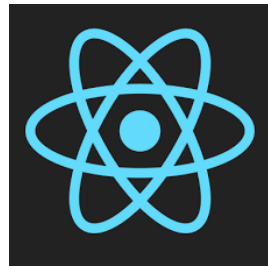
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- No cross compilation

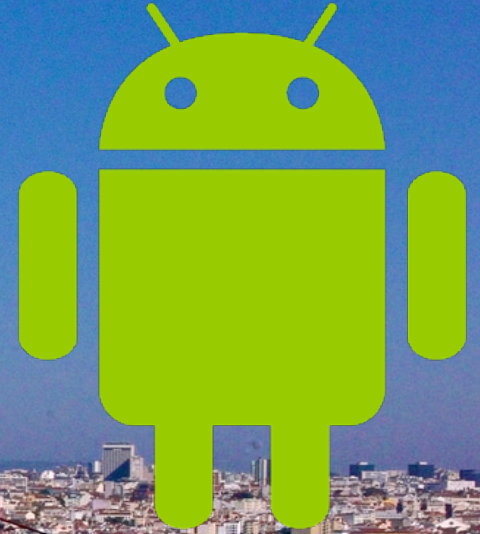


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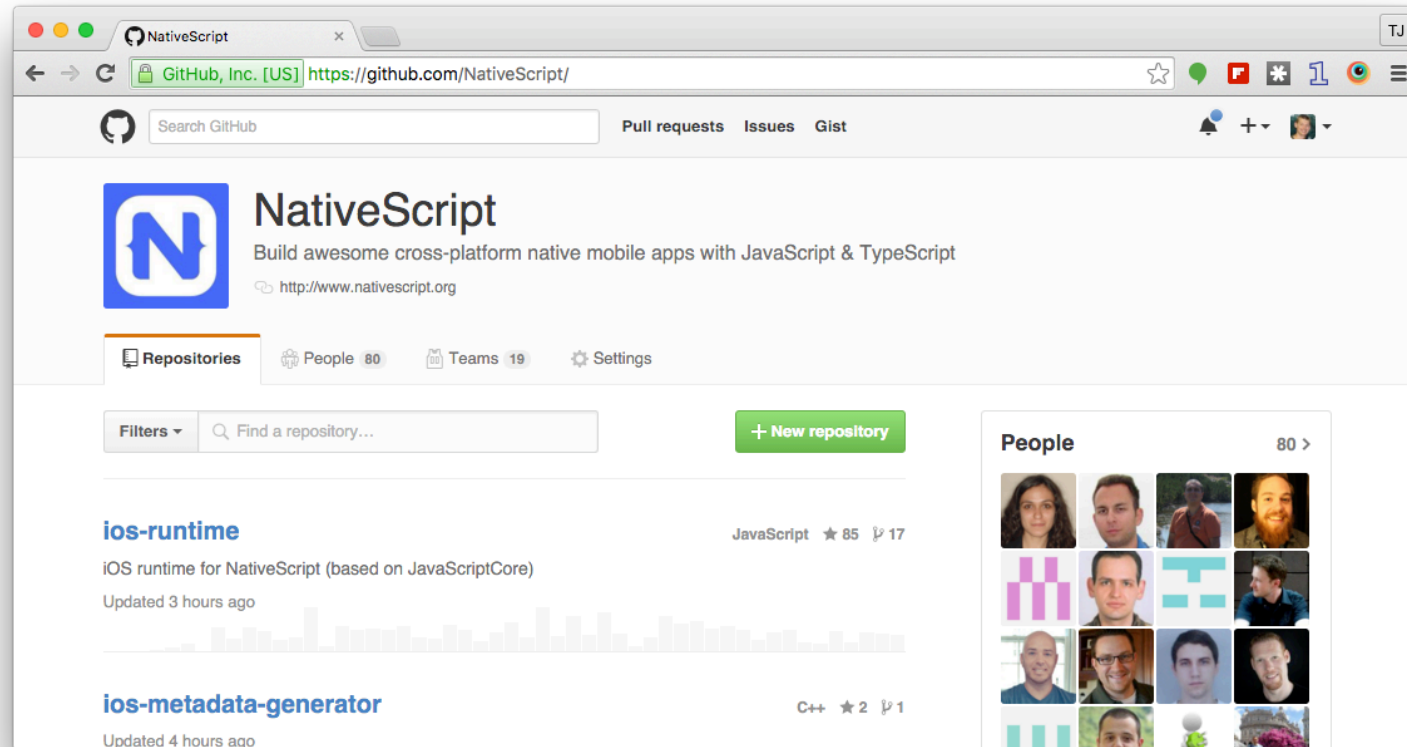
- Direct access to native APIs in JS





NativeScript

- Free and open source



Created and supported by Telerik





Telerik PlatformSM

- <http://www.telerik.com/platform>
 - Push notifications
 - Analytics
 - Data storage
 - User management
 - Functional prototyper
 - Build tools
 - Private app store
 - Support options for companies



Demo!



Notes

- {N} CLI directly supports...
 - Babel and TypeScript transpilation
 - Unit testing via Jasmine, Mocha, or QUnit



NativeScript + Angular 2



- <http://bit.ly/nativescript-angular>



Follow NativeScript



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Thanks!

- TJ VanToll | [@tjvantoll](#)

